

GREGORY SCHUMSKY

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WHO I AM

Passionate, driven software design engineer with deep experience in managing software design and development. Exceptionally strong background in new media, product development, and user experience design with an emphasis in government, corporate, education, and entertainment. Recognized for outstanding ability to interact effectively with clients to assess needs and create customized solutions. Outstanding leadership skills, and the ability to successfully manage small to mid-sized teams under tight deadlines.

THINGS I KNOW

Software: Documentum, Adobe Photoshop, Dreamweaver, BBEdit, Director, Flash, MS Project, Illustrator, After Effects, Final Cut Pro, Director, HTML, Lingo, CSS, HTML, XML, asp.net, Captivate, Microsoft Office Suite, Visio, PVCS, Serena, MS Project, ActionScript, Oracle Portal, SharePoint

Hardware: Understanding and proficiency in Windows, Macintosh and Linux platforms.

Design: 3D modeling, User Interface, Storyboarding, Conceptualizing, Photography, Illustration, Sketching, Graphic Design, Packaging, Web portals

Production: Sound and video, Motion graphics, streaming video and audio, marketing, branding, animation, communications, Instructional Design, AGILE and Scrum methodologies.

WHAT I'VE DONE

HEWLETT-PACKARD, San Diego, CA 2010-Present
Interaction Design Lead, UxD and Visual Design Lead

- Develop interaction diagrams and cutting-edge user experience models for HP in an Agile software development environment for HP TouchSmart Web-enabled printer applications.
- Prototype for small footprint web 2.0 and Android apps using Visio and Flash.

NORTHROP GRUMMAN, San Diego, CA 2006-2009
Manager, Advanced Technology Web Production and Design

- Managed cross-functional group of designers, developers and architects for County of San Diego web sites.
- Maintained relationships with third-party vendors and contractors
- Met with high profile customers to help manage and maintain production timelines.
- Lead on high-budget, high profile projects for public facing internet as well as County Intranet Portal solutions.
- Lead team of developers on design, conversion and launch of award-winning government website and employee intranet portal.
- Designed and produced Flash presentations utilizing video, Flash, green screen, and animation.
- Developed user interfaces for NG corporate applications designed to increase productivity in daily operations.

COVENANT STUDIOS, INC., San Diego, CA 2004-2008

Producer, Creative Director

- Developed video game for Mac and Windows platforms,
- Secured license of Bibleman franchise for electronic entertainment.
- Successfully took product from initial design to product launch.
- Acted as Producer, overseeing all production aspects, including budget, animators, designers, modelers and programmers.
- Contributed as modeler, animator, sound editor, video editor and compression, render wrangler, level designer, and package layout and design. Also acted as publisher.

CSC, PENNANT ALLIANCE, San Diego, CA 2002-2006

Senior User Experience Designer

- Webmaster for San Diego County web site.
- Lead designer for County of San Diego government websites including Enterprise Portal and Employee Portal.
- Designed and produced Flash based educational training for San Diego County employees.
- Won 1st place Digital Counties Survey for counties of 500,000 or more two years in a row.

STELLCOM, INC., San Diego, CA 1999-2001

Creative Director, User Experience Engineering group

- Headed Stellcom's UEE group as Creative Director, Senior Designer and User Experience/Information Architect for all major clients and marketing applications
- Solidified major business relationship as Production Manager during the development of JoeFixit.com, maintaining customer satisfaction with key people from Microsoft and Service Beyond.
- Managed 20-person team of designers and engineers.
- Launched home service portal web site on time and on budget.
- Chosen as Creative Director and User Experience designer on the design and construction for Stellcom's Reference Platform Web Tablet.
- Created and implemented 3D environments, as well as QuickTime streaming audio and sound design for SantaPlus.com. Launched web site on-schedule and on budget.
- Shot and produced in-house video documentaries for Stellcom's marketing strategy, focusing on wireless applications, streaming media and XML.

TOP DOG STUDIOS, San Diego, CA 1996-1999

Owner/ Producer

- Began company with zero budget and increased annual income by 50% over 4-year span. Top Dog Studios was formed after producing all animation sequences in nationwide television campaign for Zevo Golf.
- Business Development.
- Client acquisition and retention.

EDUCATION

UCSD Film School

Cuyamaca College Architecture and Industrial Design

AWARDS & RECOGNITION

2007 Northrop Grumman TAP Award for service beyond duty during California Wildfires. Provided web updates and team management for County of San Diego website, including San Diego County Emergency website while being temporarily displaced from home.

2005 Digital Counties Award for County of San Diego Website. Creative Director for look, feel and usability.